

Arrow II PA-28R-200 Commercial Maneuver Summary

Maneuver	Initial Power	Gear mph	Flaps mph	Mixture & Props	Final Power	Procedure
Steep Turns	20" 2400RPM	-	-	-	23-24"	trim as req, 50 deg, 2 turns
Slow Flight	15" 2400RPM	@ 150	@ 125	leave alone	18-20" @ 75mph	65-70mph, maintain alt
Power-Off Stall	15"	@ 150	@ 125	leave alone	idle @ 80mph	idle glide@80, nose to Vy, stall
Power-On Stall	15"	@ 150	-	fwd @80mph	full @ 80mph	nose up to 2x Vy, stall

Stall Recovery:	<i>Pitch down</i>	Nose below horizon - same angle as for idle power glide@80mph
	<i>Power Up:</i>	Full power, throttle and prop full forward, mixture best power
	<i>Pitch Up:</i>	Note speed increasing then pitch up to Vy attitude
	<i>Clean Up:</i>	Flaps 25 / Pos rate / Gear Up / Flaps 10 / Pos rate / Flaps up
	<i>Climb Up:</i>	100mph

Steep Spiral	- Select suitable ground reference, set heading bug, clear area
	- Altitude: 5000' AGL or higher (3 turns @ 1000' per turn; 1500' AGL @ end)
	- Drop (gear below 150)
	- Chop (power smoothly to idle)
	- Prop (fully back) (reduces stress on engine, if need to descend quickly then forward)
	- Enter on downwind, pitch for 110mph , max 60° bank , three full turns
- Warm engine every turn on upwind	

Chandelle	- Select suitable reference points, set heading bug, clear area
	- Always begin maneuver at same airspeed, 20" @ 2400 RPM, 130mph
	- Altitude: 1500' AGL or higher
	- mixture full forward below 3000' or as needed if higher
	- 30° bank , start steady slow pitch up, prop and throttle full forward,
	- First 90deg constant 30deg bank, increasing pitch to approx 15deg at the 90deg point
- Second 90 degrees of turn, constant pitch, reducing bank	
- At 180deg point speed just above stall, hold altitude and recover to normal speed	

Lazy 8s	- Select suitable reference points, set heading bug, clear area
	- Altitude: 1500' AGL or higher
	- Power: 20" @ 2400 RPM, speed 130mph
	- Two climbing and descending 180 degree turns, one in each direction
- Approximately 500' altitude gain , 30-45 deg bank at 90 deg point	

8s on Pylons	- Select suitable reference points, set heading bug, clear area
	- Power: 18-20" @ 2400 RPM
	- Establish pivotal altitude: 900'-1000' AGL
	- Enter downwind, max bank 30° to 40°

Operating Notes

1. Takeoff:	Normal:	$V_R = 75\text{mph}$, $V_Y = 100\text{mph}$ ($V_Y = 90\text{mph}$ with gear extended)
	Short:	flaps 25°, rotate 60mph, pitch 70mph past obstacle - pitch 80, gear, flap, flap
	Soft:	flaps 25°, nose off mud, pitch V_x , levitate into gnd effect, speed up to 80mph
2. Climb:	To 1000' AGL: FULL POWER V_y 100mph	$V_x = 91 / 82$ mph gear up/down $V_y = 95 / 85$ mph gear up/down $V_G = 105\text{mph}$ best glide clean $V_A = 134-105\text{mph}$ mvring $V_{LE} = 150\text{mph}$ max gear down
	1000' AGL: 2500 RPM / 25", fuel pump off	
	Cruise climb: 110-120mph	
	Remember to open throttle as altitude increases	
3. Cruise:	65% power @ 2400 RPM	
	2000' = 22.5" / 4000' = 22.0" / 6000' = 21.5" / 8000' = 21"	
4. Pattern:	downwind: 2400 RPM, 18", pitch to maintain altitude	
	numbers: gear down, 3 greens, power 13", flaps 25°, pitch for 105mph	
	base: 25°, pitch for 90mph	
	final: full flaps, pitch for 85mph, prop forward	
5. Landing:	Normal:	full flaps, props high RPM, ease power off in flare
	Short:	full flaps, approach @ 75mph, power off before abbr flare, brake heavily
	Soft:	full flaps, carry power into flare, land on mains, nose down easy
	180°:	abeam touch-down point: idle & prop back, pitch level, gear down, 90mph
6. Practice Gear Extend:	Speed: below 95mph, pull gear pump breaker, landing gear handle down,	
	Check: bulbs, panel lights, master, breakers	
	Emergency gear extend lever down, fishtail, check for three greens Reset emergency gear extend lever, reset breaker, cycle gear	
7. Go Around	Power up (mix/prop/throttle) flap 25, pitch for V_y , pos rate, gear, flap, flap	
7. Etc.	Remember to switch tanks and record time used If landing gear bulb(s) inop, check panel light rheostat, swap bulbs	