GPSMAP 296 Keys

Using the Direct To Key

Using the NRST/FIND Key

GPSMAP® 296 Quick Reference Guide



Battery pack. Press tab down to remove battery pack for Antenna collapses replacement, if necessary. for storage. Be sure the antenna is up (as shown here) to receive satellite signals. External power USB connector under connector Port for optional weather cap data card

weather cap

IN/OUT—press to zoom in or zoom out on the Map Page.



PAGE—press to cycle through the main pages in sequence and return the display from a submenu page. Press and hold to switch between Aviation Mode, Marine Mode, and Automotive Mode.



QUIT—press to cycle through the main pages in reverse sequence, revert to the previous value in a data entry field, or cancel a function.



ENTER/MARK—press to select a highlighted option, initiate entry, and then confirm. Press and hold to mark a waypoint.



MENU—press to view the Options Menu for the current page. Press twice to open the Main Menu.



DIRECT TO—press to start a Go To using airports, navaids, recently used waypoints, or user-created waypoints. Press and hold to display additional information for the current destination (such as communication frequencies and runway data). While in Automotive Mode, press and hold for more than one second to display the Next Turn Page and announce the next turn.



NRST/FIND—press to show the nearest airports, navaids, points of communication, and airspace boundaries in Aviation Mode. When pressed multiple times in Aviation Mode, the Find Menu appears.



POWER—press and hold to turn the unit on or off. Press and release to adjust the backlighting and external speaker volume.



ROCKER—press up, down, left, or right to select menu options, enter data, or move the pointer on the Map Page.

Press the **DIRECT TO** \rightarrow key in Aviation Mode to show the Go To Page. Then select an airport, navaid, recent point, or user-defined point to navigate to (Go To). In Automotive or Marine Mode, press the **DIRECT TO** \rightarrow key to open the Navigation window.

To Go To an airport or navaid:

 Press the DIRECT TO D→ key to open the Go To Page. Use the ROCKER to select the Aviation tab.



Go To Page—Aviation tab

- 2. Select the identifier, facility name, or city field, and press **ENTER**.
- 3. Enter the identifier, facility name, or city.
- 4. Press **ENTER** when the waypoint is shown and highlighted.
- With the on-screen Go To button highlighted, press ENTER.
 A course is plotted from your present location to the selected destination.

To Go To recently used waypoint or user-created waypoint:

- 1. Press the **DIRECT TO →** key to open the Go To Page.
- 2. Select the Recent or User tab.
- 3. Highlight a waypoint from the list, and press **ENTER**.
- With the on-screen Go To button highlighted, press ENTER.
 A course is plotted from your present location to the selected destination.

Press the NRST/FIND key in Aviation Mode to show the Nearest Pages. Then select an airport, navaid, recent point, or user-defined point to navigate to (Go To). In Automotive or Marine Mode, press the NRST/FIND key to open the Find Menu.

To select an item as your destination from the Nearest Pages:

- 1. Press the **NRST/FIND** key.
- 2. To select a different category, use the **ROCKER** to select the tab along the top of the page.



Nearest Page: Airport tab

- 3. Use the **ROCKER** to highlight a waypoint on the list, and press **ENTER**. The corresponding waypoint information page appears.
 - For airports, use the **ROCKER** to select the tabs across the top of the information pages and show the airport data.
- Highlight Go To, and press ENTER to navigate to the point. Press QUIT to return to the Nearest Pages. You can also highlight any of the on-screen buttons to perform that action, such as Delete or Show Map.

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Creating and Using a Flight Plan (Route)

To create and use a route:

- 1. Press the **MENU** key twice to open the Main Menu.
- Highlight Route from the vertical list of tabs.
- 3. Highlight the first available blank route slot, and press **ENTER**.
- 4. Press **ENTER** to find items to add to the route.







Adding Points to the route.

- 5. Select the identifier, facility name, or city field, and press **ENTER**. Enter the identifier, facility name, or city.
- 6. Press **ENTER** when the point is shown.
- With the on-screen **OK** button highlighted, press **ENTER**. The point is added to the route.
- 8. When you are finished adding points to your route, press **QUIT** to view the **Route** tab again. Your new route is highlighted.
- 9. Press **MENU**, select **Activate Route**, and press **ENTER** to start navigating your route.

Selecting an Approach

To select and start an approach from the Active Route or Active Go To Page:

- 1. Press PAGE until the Active Route or Active Goto Page appears.
- 2. Press MENU.
- 3. Highlight **Select Approach** using the **ROCKER**.
- Use the ROCKER to highlight an approach, and press ENTER. A "Vectors?" window appears
- Use the ROCKER to select Yes, and press ENTER. The GPSMAP 296 removes the destination airport from the Go To Page (not from your flight plan/route), and replaces it with the approach waypoints.

To select and navigate an approach for the destination airport:

- 1. Press the **DIRECT TO →** key to open the Go To Page.
- 2. Press **MENU** to open the options menu. Highlight **Select Approach**, and press **ENTER**.
- 3. Use the **ROCKER** to select the approach from the pop-up window, and press **ENTER**.



Go To Page Options Menu



Go To Page Selecting an Approach

4. A "Vectors?" window appears. Use the ROCKER to select Yes, and press ENTER. The GPSMAP 296 removes the destination airport from the Go To Page (not from your flight plan/route), and replaces it with the approach waypoints.

Marking a Waypoint

To mark your present location:

- Press and hold the ENTER/MARK key until the New Waypoint Page appears.
- 2. To accept the waypoint with the default name and symbol, highlight **OK**, and press **ENTER/MARK**.

To change the information on the New Waypoint Page, highlight the appropriate field, and press **ENTER/MARK**. After entering and confirming your changes, highlight **OK**, and press **ENTER/MARK**.



New Waypoint Page

To create a new waypoint using the Map Page:

- 1. Press **PAGE** until the Map Page appears.
- 2. Move the pointer to the map location or feature.
- 3. Press and quickly release the **ENTER** key to capture the pointer's location. The New Map Waypoint Page appears.
 - If you have highlighted a map feature, an information page appears after you press **ENTER**. Use the **ROCKER** to highlight **Save**, and press **ENTER** to save the item as a waypoint.
- 4. To accept the waypoint with the default name and symbol, highlight **OK**, and press **ENTER**.

To change any information on the New Map Waypoint Page, highlight the appropriate field, and press **ENTER**. After entering and confirming your changes, highlight **OK**, and press **ENTER**.

Finding a Automobile or Marine Item

When in Automotive or Marine Mode, pressing **NRST/FIND** shows the Find Menu. To view the Find Menu in Aviation Mode, press the **NRST/FIND** key multiple times.

To find a waypoint or other item from your current location:

- 1. From any page, press NRST/FIND.
- 2. Highlight a category from the list, and press **ENTER**.
- 3. Highlight an item from the list, and press **ENTER**.



Containing

Clothe,
Clore, I
Stonles
Lenexo
Spring
Gardne
Stilvell
Bucyru
Leavo

Navaid Search Result

To activate a Go To from the Find Menu:

- Select a waypoint or point of interest as previously described, and press ENTER. The Waypoint Review Page automatically appears.
- 2. With the **Go To** button highlighted, press **ENTER** to begin navigation.